

# Once Upon a Game

*A fall festival held in the Enchanted Forest.*

- *Once Upon a Game is a three-day IFGS game for PCs of any level.*
- *IFGS Rules Variant 7.0 is in effect for this game. Optional Build Rules are in effect.*
- *First level PCs may play at 2nd level.*
- *2 characters / Cloning is allowed.*
- *Special Rules will be on display at Check in.*
- *Treasure limit: Treasure and gold value brought into game may not exceed your experience point total.*
- *This flyer will be updated with more information as it becomes available.*

**Dates:** Oct. 7 – 9 2016

**Location:** Camp Holland in Weatherford, TX  
1419 Holland Lake Dr., Weatherford, TX 76086

**Fee:** TBA (Game fee will be announced once the final menu is decided. The fee will include camping, all games, and 3 catered meals.) Fee must be paid by Sept 30<sup>th</sup>. Payments may be made on the Dallas IFGS Website: <http://www.dallasifgs.org> when the final fee has been announced. Partial payments may be made as long as the fee is paid in full by Sept. 30.

## **Game Ratings**

*(General ratings. Mini-games' ratings will be listed on their sign-up sheets)*

**Mental:9      Fighting:6-8      Physical:5      Risk: 7**

Game Producer: David & Tina Spence      World Course Writer: David Spence  
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Version 1.0

## Information on game and schedule:

- We must have a commitment from 40 people minimum to make this game happen.
- Everyone will PC and NPC at some points in the game. We will need everyone who is a Safety Officer to fulfill that role at some point.
- This is a world course that will contain multiple line courses for people to play in. These will be posted on game day with explanation of game type, levels etc. on the sign-up sheet. More game info will be forthcoming as we get closer to game date.
- Portions of the main game or line courses will run in the dark, so bring a light source.
- There will be multiple contests and tournaments running all weekend. See the description below for more on the various contest and tournaments.
- Game fee covers camping, world course, mini-games, and random events throughout the game, lunch & dinner on Saturday, and breakfast on Sunday morning.
- For every mini-games in which you sign up to PC, you must sign up to NPC in another mini-game.
- There will be random events throughout the game we are not going to tell you about until they happen. 😊
- There are a limited number of cabins to stay in. These will be on a first come basis and sleep 6. The cabins have slatted bed frames, so you need an air mattress etc.
- There are camp sites. Bring your tent and camping gear if you plan to camp at the site. There are 2 cold water & 1 hot water shower, flush toilets, water, and power on-site.
- We'll have to wait till closer to the date to determine if the fire marshal will allow fire.
- Game staff will be providing water. If you want soft drinks, snacks etc., bring them for yourself in an ice chest with your name on it.
- Bringing readymade snacks (veggie tray, fruit tray, cookies, marshmallows to roast over the fire, the makings of s'mores etc.) that everyone can share is encouraged. (Nothing that has to be cooked.)
- Game site is less than 5 minutes away from stores and hotels if you do not want to camp.
- Parking will be on-site and secured from general public.
- Do not leave valuables alone. Please lock them in your car, hidden from view.
- So far we have made a very good impression on the Weatherford Parks and Recreation department. That is why they let us use this camp. Please be courteous and clean up after yourself. There may be Parks and Recs people either playing or observing the game, so please make them feel welcome.



## **Projected Schedule:**

Except for check in and check out, times are approximate.

### **Friday Night:**

5:00 pm: Check in opens

Time TBA: Dustin's & Rachel's Wedding (To be held in game.)

8:00 pm: Masked Ball reception.

### **Saturday:**

8:00 am: Opening Greetings

9:00 am: Morning Mini-games start

1:00 pm: Lunch (Catered)

2:00 pm: Afternoon Mini-games start

5:00 pm: Artwork & Pumpkin carving contest Judging

6:00 pm: Dinner (Catered)

7:00 pm: Bardic Contest

Chess Tournament — All day as time permits.

### **Sunday:**

9:00 am: Breakfast (Catered)

10:00 am: Tournaments begin (Weapons, Puegelsdam, Troll Ball)

3:00 pm: Leave taking

## **The Masked Ball**

After the wedding, there will be a masked ball reception. If a person does not have a mask, a limited number will be on hand. At midnight, the best mask winner will be based on general applause.  
Contest Prize: 1 permanent Life Point

There will be a raffle at the ball. Everyone who enters the ball gets 1 ticket.  
Raffle Prize: Masquerade Mask - Disguise per the Thief ability one time per day at 10th level.

## **Mini Games**

TBA — Mini Games have their own treasure awards based on level and risk. Teams for mini games will be formed on game day.

## **World Course**

There will be opportunities to earn gold and items throughout the event.

## Contests and Tournaments

### ***Pumpkin Decorating contest***

Pumpkins (not provided) may be carved or decorated. (Please bring your pumpkin already carved or decorated to the game.) The populace will choose the best pumpkins based on general applause.

Prizes:

1<sup>st</sup> 1,000 gold

2<sup>nd</sup> 750 gold

3<sup>rd</sup> 500 gold

### ***Art contest***

Throughout the day, there will be a display of artwork produced by the populace and entered into the competition. This can be any piece such as jewelry, weapons, painting, needlework etc. Basically any handmade item. After dinner, everyone will have the chance to vote on the pieces to determine the winners.

Prizes:

1<sup>st</sup> 1,000 gold

2<sup>nd</sup> 750 gold

3<sup>rd</sup> 500 gold

### ***Bardic contest***

A contest will be held to determine the best bard at the event. Contestants may perform any artistic piece, song, story, poem etc.... and the winners will be chosen by the populace.

Prizes:

1<sup>st</sup> 1,000 gold

2<sup>nd</sup> 750 gold

3<sup>rd</sup> 500 gold

### ***Chess tournament***

The chess tournament will be run using standard chess rules. Two people play until a winner is decided.

Prizes:

1<sup>st</sup> 500 gold

2<sup>nd</sup> 300 gold

3<sup>rd</sup> 100 gold

### ***Weapon tournament***

The weapon tourney will be fought in a stair step format. The PC's will be paired up in a random drawing, and their names will be posted on the board. There will be two divisions — Novice (under two years in IFGS) and Expert. Each category will have an unlimited tournament where each PC chooses their own weapons and a second tournament for matching long sword, single weapon.

Prizes:

1<sup>st</sup> 500 gold

2<sup>nd</sup> 300 gold

3<sup>rd</sup> 100 gold

### ***Puegelsdam tournament***

Puegelsdam is an ancient contest held between two people fighting with staffs on a log. The first person off of the log is the loser.

Prizes:

1<sup>st</sup> 500 gold

2<sup>nd</sup> 300 gold

3<sup>rd</sup> 100 gold

### ***Troll Ball***

PCs wishing to play will be divided up in equal teams using pente stones. Alternately, people may field complete teams.

Rules:

- Each team may have 5 players on the field at a time, and may have 3 reserve players.
- Each player may have a single long sword.
- Any hit to a body is considered to be a kill.
- When a player is dead, player takes a knee and raises their sword—hilt first—above their head.
- A reserve player from the dead player's team may come in, take the sword, and join the game. The dead player must return to their team's side to become a reserve player.
- Once the troll head is in play, no player with a sword can be within five feet of their goal basket.
- The head must be carried forward and not passed forward. Head may be passed backwards.
- The game starts when the troll head is dropped into the middle of the field.
- Points are scored by dropping the troll head into the other team's basket.
- A game is won by one team scoring 3 points.

Prizes:

1<sup>st</sup> 500 gold

2<sup>nd</sup> 300 gold

3<sup>rd</sup> 100 gold



### **Address of Game Site:**

1419 Holland Lake Road  
Weatherford, TX 76086

### **Nearby Hotels**

#### **Americas Best Value Inn - Weatherford**

**+1-800-230-4134**

**\$65+**

1110 Fort Worth Highway, Weatherford, TX 76086

#### **La Quinta Inn & Suites Weatherford - Weatherford**

**+1-800-997-5148**

**\$80+**

1915 Wall St., Weatherford, TX 79068

#### **Sleep Inn & Suites**

**+1-800-997-5149**

**\$65+**

1911 Wall St., Weatherford, TX 76086

#### **Holiday Inn Express & Suites**

**+1-800-230-4134**

**\$80+**

850 East I 20, Weatherford, TX 76087

#### **Quality Inn & Suites**

**+1-800-997-5148**

**\$76+**

2500 South Main St., Weatherford, TX 76087

#### **Comfort Suites**

**+1-800-997-5149**

**\$45+**

210 Alford Dr., Weatherford, TX 76086

#### **Candlewood Suites Weatherford - Weatherford**

**+1-800-230-4134**

**\$50+**

215 Alford Dr., Weatherford, TX 76087

#### **Fairfield Inn & Suites Weatherford**

**+1-800-997-5148**

**\$60+**

175 Alford Dr., Weatherford, TX 76087

#### **Hampton Inn**

**+1-800-997-5149**

**\$84+**

2524 South Main, Weatherford, TX 76087